



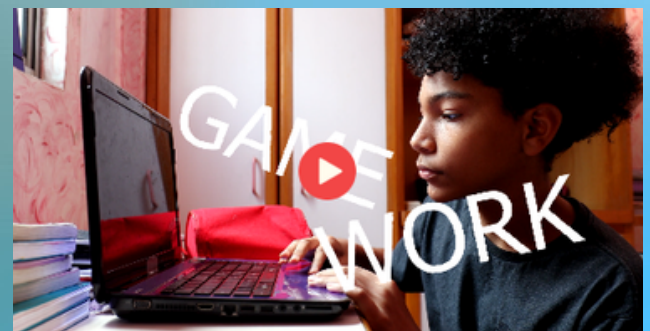
GAMEWORK NEWS #3

September 2023

PROMOTIONAL VIDEO

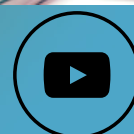
A promotional video has been released! The video showcases how the GameWork platform assists students in organizing their homework, engaging with gamified elements, and tracking their progress.

THE VIDEO:



PROJECT THIRD FACE TO FACE MEETING

The third meeting, held in Porto, Portugal, on the 29th and 30th of June, was a resounding success. The focus of the meeting was to showcase the new features of GameWork platform, review the course content for the second phase of piloting and to discuss how we can implement it. The team's enthusiasm, expertise, and eagerness to collaborate resulted in productive discussions and clear action plans.



[@gamework8932](#)



[@GamifiedTeam](#)



[@gamework_project_eu](#)



[game-work.eu](#)



The Beta version of GameWork platform is here!

Building on the feedback from our Alpha testers, we've made significant enhancements to the platform. Students have been instrumental in shaping this version, providing invaluable insights that have been incorporated into the Beta release.

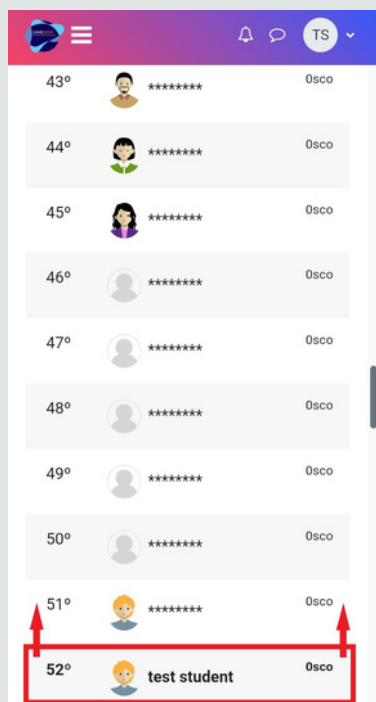
Stay tuned for more updates!

New features are here!

We've introduced new exciting features. These enhancements are designed to make studying not only more efficient, but also more engaging and enjoyable.

Leaderboard:

Track your progress and foster healthy competition with our new leaderboard.

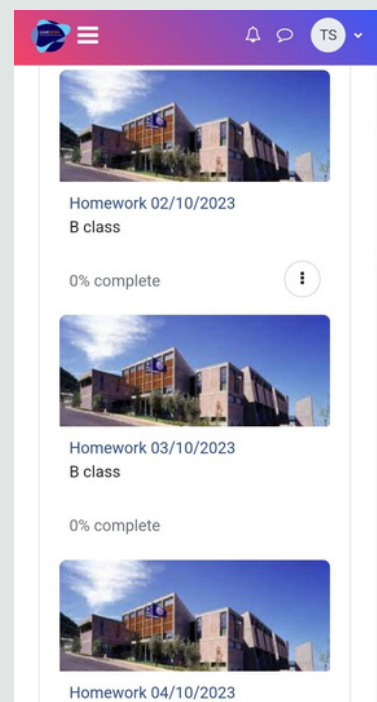


Badges:

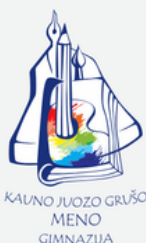
Celebrate your achievements with badges that unlock as you level up.

Task Preview & Percentage Completion:

Manage tasks effectively with our task preview and percentage completion feature.



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