



GAMEWORK NEWS #2

game-work.eu

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PROJECT SECOND FACE TO FACE MEETING

The second meeting, held in Kaunas, Lithuania, on the 28th and 29th of November, was a great success. The focus of the meeting was to review the results of PR1 and to discuss how we can implement the findings from the reports in our gamified homework environment. The team came together with enthusiasm, expertise, and an eagerness to collaborate, resulting in productive discussions and clear action plans.

PROMOTIONAL VIDEO

A promotional video has been released with the partners sharing their insights on why GameWork is an important initiative and how it can positively impact students' learning experiences.

THE VIDEO:



@gamework8932



<https://www.facebook.com/GamifiedTeam>



@gamework2022_24



Erasmus+
Enriching lives, opening minds.

The Alpha version of the environment has been tested by students!

The Alpha version of the environment has been tested, and the students' feedback is already being incorporated into the Beta version of the environment, with the release scheduled in a few months.

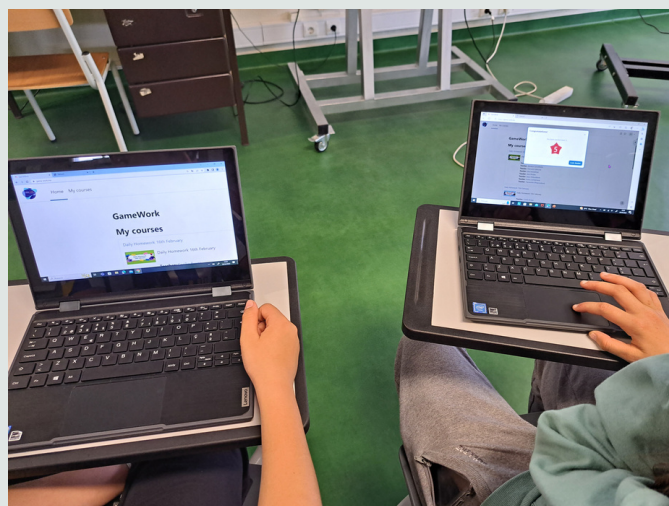
Students' first impressions of the Alpha version of the environment

We've been hearing from students about their experiences with GameWork. Their feedback so far is very positive and we wanted to share some of their quotes with you:

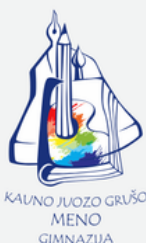
Freixo School Cluster student: I like innovative things! They are more interesting to me.

Arsakeio student: GameWork organises homework in one place!

KJGAG student: It was fun to do my homework on this platform.



PARTNERS



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